"Roadrunner Ranch"

DEATH VALLEY OUTPOST

VERSION 2 FOR FSX

Created for FSX Gold with the Acceleration Expansion Pack.
Not tested with FSX Standard or Deluxe, however this scenery should perform fine with all versions of FSX.
Not tested with FS2004, or FS2002, use with these sims is not recommended, please download version 1 at
www.aeroworks-technologies.com

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Introduction...

For those who are new to our sceneries, this is now the second version of the Death Valley area since it's original release in 2007. It includes a desert retreat airport, filming location, flight test base, and –it's prime function- serves as an outpost near the lowest Formula One air racing track in the world.

The desert strip began as simple staging area with nothing more than a runway, and a racetrack during FS2004 while we were working on the ARX-6 Roadrunner F1 pylon racer for Aeroworks Technologies. Normally, our "outpost" style sceneries are easter eggs within our sceneries that we hide and release with a main scenery area without mention.

In 2006, Death Valley was originally intended to be an easter egg for the Malibu Flight Center release – we were just going to throw it in and not mention it. But we posted some video's on youtube, and the scenery became popular, and a lot of people were requesting Death Valley by name so we released it as it's own thing for FS2004.

The airport is also known as **Lima Five One**, as it's identifier is L51. Officially it is called **Death Valley Desert Strip**, but we usually call it Roadrunner Ranch.

What's New?

A list of improvements and changes over version 1

Just about every macro has been either improved or started new from scratch. There are also some new easter eggs. Two words: Amargosa Valley.

The F1 course has received new pylons, and a new time tower..

The racetrack itself is the same dimensions as before, it is a regulation Formula One track.

3.0 Mile [5.0 Km.] Formula One Air Race Course
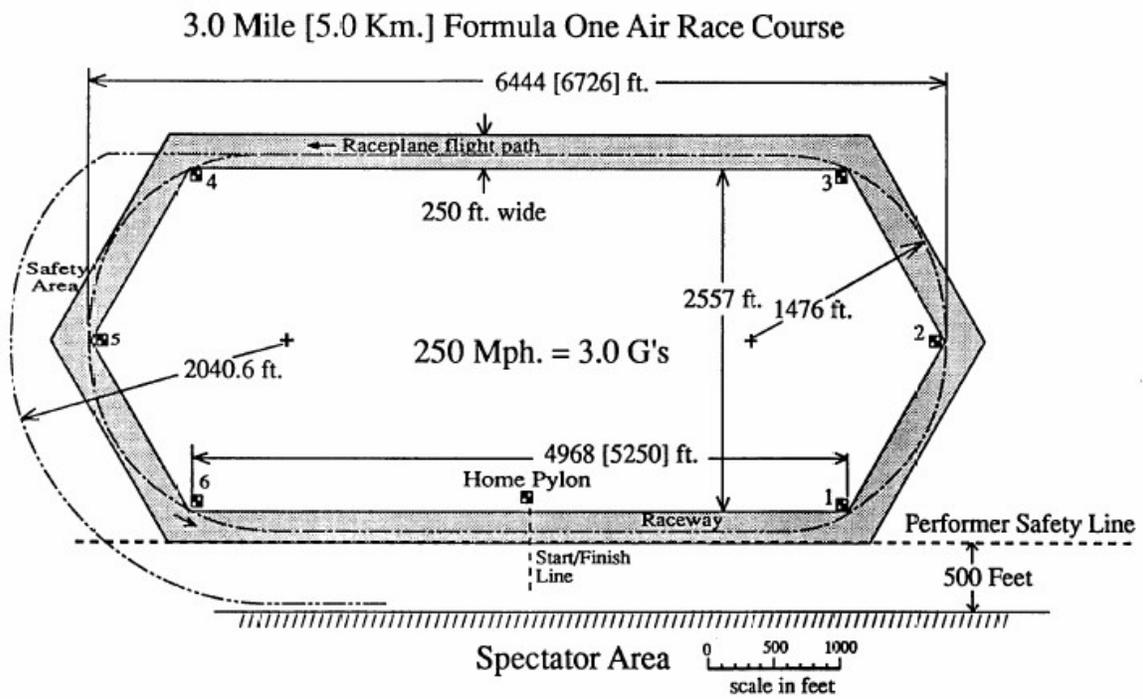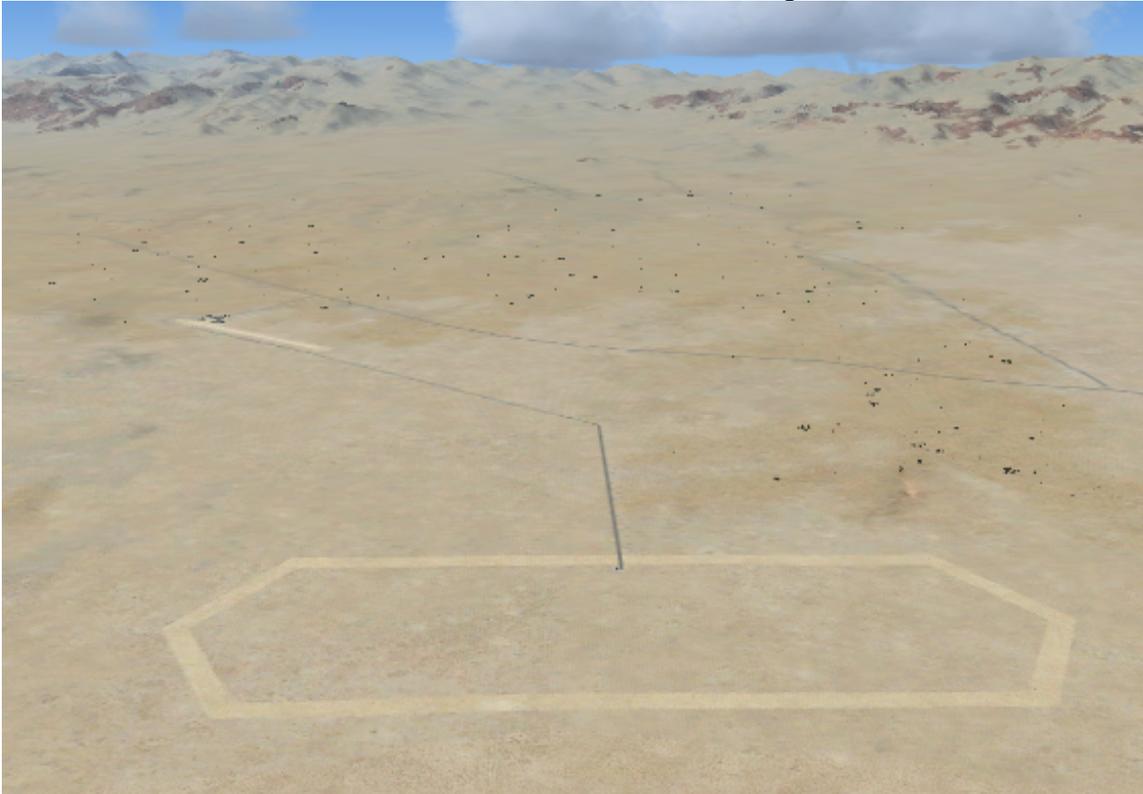
JAV 12/90 per FAA 8700.1 Handbook

Airport Information

Death Valley L51 area Common Traffic Advisory Frequency: 122.10

L51 (elevation -200 ft.)
Runway 30/12: 3000 ft. x 100 ft. (sand)
Variation: 15°E
<u>Aircraft capability:</u> Up to and including DC-3 (Runway & Ramp Space only)

Instrument Approach: n/a

If you enjoy this file, please checkout the ARX-6 and ARX-5, developed here in FS2004 ...and again in FSX!
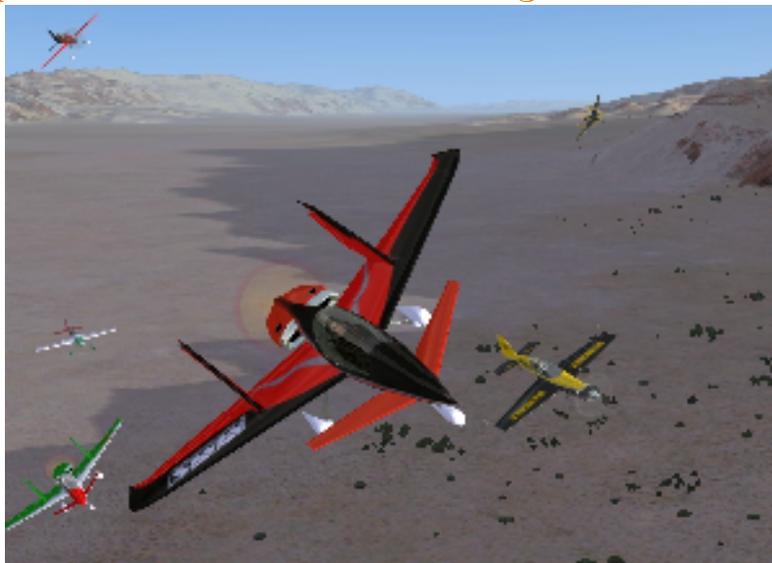
available at aeroworks-technologies.com

Credits

Scenery design and custom macros

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Beta Testers

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A very BIG thanks to the makers of the following programs:

Airport Design Editor 1.40.09 – *Jon "Scruffyduck" Masterson*

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